P2 Mini Assignment 1

**Task Steps**

Using the knowledge you have gained so far create a low fidelity prototype UI with some functionality following these steps:

1. Think of an application that you can **make a UI** for. This idea doesn’t need to be original or focus a gap in the market but it’s good practice if you can identify this. You can use a previous idea you came up with or some social media app the already exist ie. Facebook
2. Create a **wireframe prototype of the landing page** for the application using a tool like basamiq, gliffy or even paint.
3. Open visual studio and **start a new WPF application**.
4. Using your wireframe prototype **develop the GUI interface** for your landing page.
5. Create **some event-based functionality** for the landing page. It doesn’t need to be super flash just show some dummy information and demo functionality.
6. Take **screenshots of your running program** and upload them **along with your code to MC-Teams.**
7. ***Note: You can do this in pairs following pair programming***

**STUDENT NAME(S) HERE:**

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| **Name(s)** | **Andrew Mills** |
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**SCREENSHOTS HERE:**

A screenshot of a computer

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